Universida_{de}Vigo

Subject Guide 2014 / 2015

IDENTIFYIN	IG DATA			Subject Guide 2014 / 2013
(*)Enxeñar				
Subject	(*)Enxeñaría Web			
Code	V05M145V01233			
Study	(*)Máster			
programme	Universitario en			
	Enxeñaría de			
	Telecomunicación			
Descriptors	ECTS Credits	Choose	Year	Quadmester
-	5	Mandatory	1st	2nd
Teaching	Spanish			
language	Galician			
	English			
Department				
	Santos Gago, Juan Manuel			
Lecturers	Santos Gago, Juan Manuel			
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General description	The Web, initially conceived as a simple system for the telematic distribution of information, has become as a whole in the database more extensive and heterogeneous existing today. In addition, the Web has become an important platform for delivery of sophisticated electronic services in very different domains, such as commerce, education, public and private administration, health, leisure, etc.			
	The fundamental objective of this course is to explore development of Web applications, i.e. the software applored browser. It is not the aim of this course to delve into the assumed here that the student has previous knowledg acquire the skills necessary to, on the one hand, be about the web and, on the other hand, be able to design and models that dominate the web.	plications that pro ne technologies for le of these issues ble to locate and t	ovide services or building dyn), but to analy: use the existin	to users through a Web namic web pages (it is se the techniques and g implicit "knowledge" on

Competencies

Code

- A1 CB1 The knowledge and understanding needed to provide a basis or opportunity for being original in developing and/or applying ideas, often within a research context.
- A2 CB2 Students must apply their knowledge and ability to solve problems in new or unfamiliar environments within broader (or multidisciplinary) contexts related to their field of study.
- A3 CB3 Students must integrate knowledge and handle complexity of formulating judgments based on information that was incomplete or limited, including reflections on social and ethical responsibilities linked to the application of their knowledge and judgments.
- A4 CB4 Students must communicate their conclusions, and the knowledge and reasons stating them-, to specialists and non-specialists in a clear and unambiguous way.
- A5 CB5 Students must have learning skills to allow themselves to continue studying in largely self-directed or autonomous way
- A10 CG5 The capacity for development, strategic planning, direction, coordination and technical and financial management of projects in all fields of Telecommunication Engineering following quality and environmental criteria.
- A11 CG6 The capacity for general direction, technical direction and management of research, development and innovation projects in companies and technological centers.
- A13 CG8 The ability to apply acquired knowledge and to solve problems in new or unfamiliar environments within broader and multidiscipline contexts, being able to integrate knowledge.
- A24 CE6 The ability to model, design, implement, manage, operate, and maintain networks, services and contents.
- A26 CE8 The ability to understand and know how to apply the operation and organization of the Internet, new generation Internet technologies and protocols, component models, middleware and services.

Learning aims

Expected results from this subject	Typology	Training and Learning Results
Know the evolution of the Web and understand the technologies in use today	know	A26
Know and be able to use advanced search techniques for both Web documents and	know	A1
other resources accessible through the Web	Know How	A2
Know and be able to use mechanisms to represent and manage knowledge on the Web	know	A1
	Know How	A2
Acquire skills to design, plan and analyze innovative Web applications using component know		A3
models	Know How	A5
		A11
		A13
		A24
		A26
Acquire skills for developing, implement, operate, and communicate the results of a	Know How	A4
proposed Web application	Know be	A10
		A11
		A24
		A26
Contonts		

Caralanda	
Contents	
Topic	
1. The Web	Historical evolution
	Current status: the cloud
Contents of this topic are related to the	
achievement of competence A26	
2. Searching information on the Web	Metadata and text indexing
	Algorithms based on the links
Contents of this topic are related to the	Search for similar items
achievement of competences A1, A2, A5 and A26	Processing large volumes of data
3. Knowledge Representation on the Web	Computational logic and logical inference
	Protocols of the Semantic Web
Contents of this topic are related to the	Semantic Web tools
achievement of competences A1, A2, A5 and A26	Folksonomies and social tagging
4. Software component models for the Web	Reference models and architectures
	Design patterns
Contents of this topic are related to the	Description and composition of services
achievement of competences A2, A5, A24 and	
A26	
5. Case Studies	Social Web
	Internet of Things
Contents of this topic are related to the	Collective Web intelligence
achievement of competences A3, A4, a5, A10,	Cloud Computing
A11, A13, A24 and A26	
Contents of this topic are related to the achievement of competences A1, A2, A5 and A26 4. Software component models for the Web Contents of this topic are related to the achievement of competences A2, A5, A24 and A26 5. Case Studies Contents of this topic are related to the achievement of competences A3, A4, a5, A10,	Protocols of the Semantic Web Semantic Web tools Folksonomies and social tagging Reference models and architectures Design patterns Description and composition of services Social Web Internet of Things Collective Web intelligence

Class hours	Hours outside the classroom	Total hours
14	28	42
9	18	27
3	27	30
2	8	10
1	6	7
1	8	9
		classroom 14 28

*The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
	Description
Master Session	The first session of the course is aimed to present the context in which the subject is framed and to describe the specific activities to be undertaken by the student to achieve the predefined education objectives. In the subsequent sessions the fundamental concepts addressed in the course are presented in class by the faculty, emphasizing the more complex aspects and proposing possible application scenarios.
	This methodology is mainly focused to the achievement of the competencies A1, A5, A11 and A26.

Autonomous practices through ICT	The faculty proposes a number of exercises (to be individually done) in order to practice with the concepts and techniques discussed in the theoretic lectures. In particular, it is envisaged the realization of practical exercises to be solved in the laboratory about i) search algorithms of general information and ii) access and manipulation of information represented by techniques of Knowledge Representation on the Web.	
	This methodology is mainly focused to the achievement of the competencies A3 and A5.	
Projects	The students, organized in groups of 2 or 3 people, will have to carry out a complete case study, consisting of the proposal, design, development and presentation of a web application that makes use of the technologies and techniques discussed in first part of the course.	
	This methodology is mainly focused to the achievement of the competencies A2, A4, A10, A11, A13 and A24.	

Methodologies Description			
Projects	Teachers will regularly monitor the work carried out by each of the members of the groups formed for the development of projects		
Assessment			
	Description	Qualification	
Short answer tests	Students will conduct individually, without supporting material, a knowledge test. This test will consist of a written exam in which questions relating to theoretical concepts covered in the keynote sessions arise.	30	
	This assessment procedure evaluates competencies A26 and A1.		
Reports / memories of practice	Students must individually submit a report for each of the practical exercises proposed by the faculty. The report will qualitatively describe the adopted solution for every problem, justifying when relevant, its use over other alternatives and will detail the developed code.	30	
	This assessment procedure evaluates competencies A2 and A5.		
Jobs and projects	Students must submit a project proposal according to a predetermined model. This proposal will be presented in class and analyzed and valued by classmates (peer review) and by the lecturer according to a predefined rubric. The rubric will be made available to students before	40	

At project completion, each group must provide a report that documents the design of the proposed solution and the achieved results. This report will be evaluated by the lecturer based

on the attainment of the initial objectives and the quality of the solution used to achieve them.

This assessment procedure evaluates competencies A10, A11, A24 and A26.

This assessment procedure evaluates competencies A3, A4, A11 and A13.

Other comments on the Evaluation

the start of the project.

Two evaluation systems will be offered to the students in this course: Continuous Evaluation and Single Evaluation (at the end of the semester). The student must choose, before the date of realization of the first planned assessment test, the mode that will continue. Once the choice is made, the student may not change the system.

Regardless of the evaluation system chosen, the pass mark for the course is 5 out of 10. Below the characteristics of both systems and the particularities of the subsequent calls are detailed.

Continuous Evaluation

Personalized attention

The student must carry out 5 assessment activities that can be divided into 3 groups:

- 1 theoretical exam (theory assessment). The score of this test corresponds to the Grade of Theory (GTheory)
- 2 practical exercises (practical assessment). Each exercise has the same weight in the group and their mean corresponds to the Grade of Practice (GPractice)
- 2 assessment activities related to the development of a project (project assessment). The first activity involves the presentation of a project proposal and has a relative weight of 0.25. The second activity concerns the evaluation of the project elaboration. The weighted average of these activities corresponds to the Grade of Project (GProject).

The student must obtain a minimum grade of 3.5 (out of 10) in each of the groups to pass the course. As long as this condition is met, the final Mark (M) of the student is the weighted average of scores in each group, based on the following relation:

$$M = 0.3 * GTheory + 0.3 * GPractice + 0.4 * GProject$$

If the student has not achieved a score of 3,5 in any of the groups, the final Mark will be the minimum between 4 and the value obtained according to the above relation.

In addition, the following rules must be observed:

- A student attending the first scheduled activity of continuous evaluation is deemed to have definitely choose that the evaluation system, and he/she may not appear as "No Presented" in the transcripts. On the contrary, if the student not attend the first assessment activity, he/she will be deemed to have waived the continuous evaluation and can not participate in any other activities defined for that evaluation system.
- The continuous assessment activities are not recoverable. That is, if a student does not attend any of them at the scheduled date, the faculty has no obligation to repeat it.

Single Evaluation

Students who chooses the Single Evaluation system shall submit the software and the report of a project whose functionality, scope and formats will be agreed upon with the faculty (at least one month prior to the delivery date). In addition, the student must take a written examination that includes both theoretical questions and problems and practical exercises. The date of the examination, and delivery of the project, will be established on the School Board and officially communicated through appropriate channels.

The final Mark in this evaluation system is the harmonic mean of the scores obtained in the examination and in the project.

Evaluation of subsequent calls

The second call will be governed by a procedure similar to the Single Evaluation system. Thus, the student must submit a project report and take a written exam. However, if the student had a score higher than 4 in the project (whether by continuous or single evaluation system) he/she would not be required to submit the project report and he/she would keep the previous score. When submitting the project report, the valid score will be always the mark of the new submission. Similarly, if the student had a score higher than 4 in the theoretical part of the single evaluation system or a mean score over 4 between the scores of theory and practice of the continuous evaluation system, the student may waive the exam, in which case the score would be the previously obtained.

None of the marks obtained in the course, regardless of the chosen system of evaluation will be retained for subsequent courses.

Sources of information

G. Antoniou, P. Groth, F. van Harmele, R. Hoekstra, A Semantic Web Primer (3th Edition), MIT Press,

S. Casteleyn, F. Daniel, P. Dolog, M. Matera, Engineering Web Applications, Springer,

G. Shroff, The Intelligent Web: Search, smart algorithms, and big data, Oxford University Press,

J. Leskovec, A. Rajaraman, J. Ullman, Mining of Massive Datasets, Cambridge University Press,

Recommendations