# Universida<sub>de</sub>Vigo

Subject Guide 2020 / 2021

IDENTIFYIN	<u> </u>			
	and web advertising production			
Subject	Multimedia and			
	web advertising			
	production	,		
Code	P04G190V01801			
Study	(*)Grao en			
programme	Publicidade e			
	Relacións Públicas			
Descriptors	ECTS Credits	Choose	Year	Quadmester
	6	Mandatory	4th	2nd
Teaching	Spanish			
language	Galician			
Department				
Coordinator	Martínez Rolán, Luís Xabier			
Lecturers	Martínez Rolán, Luís Xabier			
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Web	http://publicidadeweb.webs.uvigo.es			
General	The subject of Advertising Design for the Web and Mul	timedia is focuse	d so that the stude	ent know how the
description	Internet changes the marketing and the communication	on, changes in the	e form in that it ha	s to work with brands
•	to achieve a greater presence us new social media.	·		
	Students employs the digital social media to create a	multimedia produ	ct and promote it	on-line.

# Competencies

Code

- A5 That the students have developed those learning skills necessary to undertake later studies with a high degree of autonomy.
- C9 Knowledge of the communication strategies and its creative development, applicable to all type of organizations, as well as of the necessary methodologies to its analysis, audit and evaluation.
- C11 Competence or digital literacy: ability and skill to use the technology and techniques of communication in new formats, interactive means and multimedia.
- C12 Analytical-synthetic dexterity: ability and skill to establish the strategy, planification and own processes of the advertising communication and of the public relations.
- D3 Collaborative competences: ability of adaptation to the objectives and organizational values and of teamwork.
- D4 Managerial competences: ability to administer the time, with skill to the organization of tasks.

Expected results from this subject		Training and Learning Results		
Describe historical evolution of the advertising communication and of the public relations, as well as of the industrial appearances, **sociopolíticos and aesthetic that *inciden us his elements, forms and processes	A5	C9	its	
Define and classify of the strategies, and his creative development, applicable in the institutions and public and personal companies, as well as of the necessary methodologies for his analysis, audit and evaluation		C12	D3	
Use the technologies and communicative *technicians us distinct means or systems *mediáticos combined and interactive (multimedia) and for the creation in new supports		C11		
Recognise and find the strategies and processes directed to the creation and realisation of advertising messages us distinct supports and media		C12		
Organise the time, with skill for the classification of tasks	A5	C11		
Assume the leadership in projects, resolving *eficientemente and valuing commitments of social responsibility			D3 D4	

C	0	n	te	n	ts

Topic

Subject 1: Interactiveness.	What means and by that matters.
	Internet
Subject 2: Web oriented design	Design of the information
	Design of the interaction
	Design of the presentation
Subject 3: Product development	Multimedia development
Subject 4: SEO and SEM	Technicians and tools for the optimisation of the search engine
•	optimization and main tools of advertising in searchers.
Subject 5. Social Media Managing	Social networks, preparation of a social media plan and scheduling of
	contents.
	Strategies in social networks.
	Metric and analysis
Subject 6. e-mail Marketing	Campaigns of mail marketing.
	Legislation.
	Tools for email marketing.
	Practical development with tools for email marketing
Subject 7. New formats	New formats of multimedia
	Podcasting
	Transmedia actions

Planning			
	Class hours	Hours outside the classroom	Total hours
Lecturing	6	0	6
Presentation	2	0	2
Project based learning	15	105	120
Objective questions exam	2	20	22

<sup>\*</sup>The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
	Description
Lecturing	Exhibition by part of the professor of the contents on the matter object of study, theoretical bases and/or guidelines of a work, exercise or project to develop by the student, as well as applications to employ
Presentation	Exhibition by part of the students in front of the professor and/or a group of students of contents of the subject or of the resulted of one exercise or project Can be carried out individually or in group.
Project based learning	The students have to design a project of creation of a campaign, including the creation of a site for the promotion of the project, service or administration in the digital means.

Personalized assistance		
Methodologies	Description	
Project based learning	The preparation of the projects will have tutoring and personalised attention in the schedule of virtual tutoring and through the teleformation platform of that employ in the matter, to define at the beginning of the course.	
Presentation	The preparation of the projects will have special sessions in group simulating *mentoring of the own project, for advice/develop of activities of the matter and of the process of learning	

Assessment			
	Description	Qualification	Training and Learning Results

Project based learning	Conceptual development and *prototipado of one project interactive	80	A5	C9 C11	D3 D4
	Manufacture of the Social Average Plan stop the product pointed out			CII	υ4
	Manufacture of a campaign based in organic traffic				
	Manufacture of a campaign based in traffic paid				
	Manufacture and execution of a schedule of contents stop the social nets employees in the social average plan and other products transmedia derivatives				
	Performing a campaign of email marketing				
Objective questions exam	The examination will take place in the official dates approved pole centre. In	20		C9	
	exceptional situations will be able to substituted the final examination of the			C11	
	subject presetially by a equivalent exam through *faitic of remote way, respected the date and official hour approved in Together of Faculty			C12	
	respected the date and official floor approved in rogether of raculty				

#### Other comments on the Evaluation

The works have to deliver in time and form signalled along the subject. Not fulfilling with the dates of delivery and formats will be penalised in the note, if the fault is slight, or even will be evaluated with the minimum mark in case of big mistakes.

The professor reserves the right to ponderar the individual evaluation of each delivery grupal in function of the work exerted of way collaborative.

The student has to approve the theoretical part and the practical part to surpass the matter, with a minimum of 50% of the corresponding punctuation the each one of the parts.

In exceptional situations will be able to substituted the final examination of the subject presetially by a equivalent exam through \*faitic of remote way, respected the date and official hour approved in Together of Faculty

Those people that evaluated in first announcement without taking part of a group of work will not be able to pass the subject. So under in the second announcement contemplates the possibility to deliver all practical work for its evaluation individually

# Sources of information

## Basic Bibliography

Machado, Carolina & Davim, Paulo, MBA: Theory and Application of Business and Management Principles, Springer, 2016

Mejía Llano, J. C., La Guía Avanzada Del Community Manager, Anaya Multimedia, 2015

Sanagustín, Eva, Marketing de contenidos, Anaya Multimedia, 2013

## **Complementary Bibliography**

Anderson, Christoffer et Alt., Mobile Media Applications [] from concept to cash, Wiley, 2006

Berners Lee, Tim, Weaving the web. The past, Present and Future or the World Wide Web, Orion Business Book,

Bentley, F and Barrett, E, **Building Mobile Experiences**, Mit Press. USA, 2012

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Kawasaki, G. & Fitzpatrick, P., El Arte Del Social Media, Anaya Multimedia, 2016

Klopfer, E and Haas, J, The More We Know NBC News, Educational Innovation, a, Mit Press. USA, 2012

Kraut, R.E. and Resnick,P, **Building Successful Online Communities Evidence-Based Social Design**, Mit Press. USA, 2012

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McConnell, Steve, **Software Project Survival Guide**, Microsoft Press, 2000

Monk, C, Designing Business Multiple Media, Multiple disciplines., Adobe Press, 1996

Murray, J, Inventing the Medium Principles of Interaction Design as a Cultural Practice, Mit Press. USA, 2012

Nielsen, Jacob, **Designing web usability**, New Riders Publishing, 2000

Postigo, H, **The Digital Rights Movement The Role of Technology in Subverting Digital Copyright**, Mit Press. USA, 2012

Reig Hernández, Dolores, Socionomía: ¿vas a perderte la revolución social?, Deusto, 2012

Rheingold, H, Net Smart. How to Thrive Online, Mit Press. USA, 2012

Rodríguez Fernández, Óscar, **Curso de Community Manager**, Anaya, 2012

Rojas, Pedro y Redondo, María, Cómo Preparar Un Plan De Social Media Marketing, Gestión 2000, 2013

Burgs, Marwick & Poell, The sage handbook of social media, Sage, 2018

Cobo, S., & Juárez, S. C., Internet para periodistas: kit de supervivencia para la era digital, Editorial UOC, 2012

#### Recommendations

#### Subjects that are recommended to be taken simultaneously

Internships: Professional placement project/P04G190V01981

#### Subjects that it is recommended to have taken before

Alternative Communication: Virtual Media and new advertising media/P04G190V01903

### **Contingency plan**

#### **Description**

#### === PLANNED EXCEPTIONAL MEASURES ===

In view of the uncertain and unpredictable evolution of the health alert caused by COVID-19, the University has established extraordinary planning that will be activated when the administrations and the institution itself determine that it is necessary, taking into account criteria of safety, health and responsibility, and guaranteeing teaching in a non-presential or totally non-presential scenario. These planned measures guarantee, when required, the development of teaching in a more agile and effective way by being known in advance (or with ample notice) by students and teachers through the standardised and institutionalised tool of the DOCNET teaching guides.

#### === ADAPTATION OF THE METHODOLOGIES ===

\* Teaching methodologies that are maintained

All the proposed methodologies are maintained Master class, presentation and project-based learning, as they can be carried out through the remote and faitic campus.

\* Non-presential mechanism for attending to students

Students can arrange and attend tutorials through the Remote Campus' teaching rooms upon request through Faitic or other means provided by the University itself.

#### === ASSESSMENT ADAPTATION ===

If necessary, the final exam is eliminated (valued at 20% of the grade) and Project Based Learning is computed at 100% of the grade instead of the initial 80%.

This recalculation is calculated by weighting the grades achieved - regardless of whether they were achieved before or after the exceptional situation - using a simple rule of three to achieve this maximum of 100%