Universida_{de}Vigo

Subject Guide 2024 / 2025

IDENTIFYIN	IG DATA			
	Signal Processing			
Subject	Real-Time Signal Processing			
Code	V05M145V01301			
Study	Máster			
programme	Universitario en Ingeniería de Telecomunicación			
Descriptors	ECTS Credits	Choose	Year	Quadmester
	5	Optional	2nd	1st
Teaching language	English			
Department				
Coordinator	Martín Rodríguez, Fernando			
Lecturers	Martín Rodríguez, Fernando			
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Web	http://https://moovi.uvigo.gal/			
General description	In this subject we deal with several architectures main focus will be on hands-on, practical work an evolving technologies and tools.			

Training and Learning Results

ode

- B1 CG1 Ability to project, calculate and design products, processes and facilities in telecommunication engineering areas.
- CG8 Ability to apply acquired knowledge and to solve problems in new or unfamiliar environments within broader and multidiscipline contexts, being able to integrate knowledge.
- C21 CE21/PS1 Manage implementation of signal processing systems options to accelerate computationally complex algorithms.

Expected results from this subject		
Expected results from this subject	Training and	
	Learning Results	
Understanding the basic principles of real time signal and video processing.	B1	
	B8	
	C21	
Handling advanced programming tools for real-time signal and video and applications.	B1	
	B8	
	C21	
Understanding the design and implementation of computationally complex models generated from data	B1	
(machine learning) and their use in real applications.		
	C21	
Knowing how to design the suitable software-hardware solution for a problem of signal processing with	B1	
real-time restrictions.	B8	
	C21	

Contents	
Topic	
Fundamentals of real-time signal and video	Real-time definitions
processing	Real-time processing platforms
	Software methods and algorithm simplifications
Design and implementation of real-time signal	Real-time constraints: from research to implementation.
and video processing applications	Practical examples for signal processing
	Practical examples for video processing

Highly demanding computational models learned	Machine learning principles
from data	Artificial neural networks and deep learning
	Typical DNN models and implementation
	Examples of highly demanding signal and video processing applications.
Practical content.	Work on three practical cases related to theory units.

Planning			
	Class hours	Hours outside the classroom	Total hours
Lecturing	12	0	12
Practices through ICT	8	25	33
Case studies	5	70	75
Report of practices, practicum and extern	al practices 1	0	1
Report of practices, practicum and extern	al practices 1	0	1
Report of practices, practicum and extern	al practices 1	0	1
Presentation	1	0	1
Objective questions exam	1	0	1
*The information in the planning table is f	or guidance only and does no	ot take into account the het	erogeneity of the students.

Methodologies	
	Description
Lecturing	Description of the fundamental concepts and practical considerations for signal and video processing applicactions with real-time constraints. CG1
Practices through ICT	Individual practice work using computing platforms and/or simulators to implement and compare sotware solutions. CG1, CG8, CE21. Software: Matlab, Simulink, Python/OpenCV.
Case studies	Individual or group practice work using computing platforms and/or simulators to study and implement specific applications. CG1, CG8, CE21

Personalized assistance		
Methodologies	Description	
Practices through ICT	The instructor will propose practical exercises to grasp the concepts explained in class and related to the case studies. The professor will review with the student the design and the code of the student in each session. https://www.uvigo.gal/es/universidad/administracion-personal/pdi/fernando-martin-rodriguez	
Case studies	The instructor will propose a couple of case studies and the students will need to study them and implement different solutions. The students will need to make a written report and present the results to their classmates. The professor will guide the students but the work is mainly done by them. https://www.uvigo.gal/es/universidad/administracion-personal/pdi/fernando-martin-rodriguez	

Assessment				
	Description	Qualification		ining and ing Results
Report of practices, practicum and external practices	CASE 1, REAL TIME PROGRAMMING. Report on the study of the practical case and solution adopted.	25	B1 B8	C21
Report of practices, practicum and external practices	CASE 2, REAL TIME PROGRAMMING AND MACHINE LEARNING. Report on the study of the practical case and solution adopted.	25	B1 B8	C21
Report of practices, practicum and external practices	CASE 3, ADVANCED MACHINE LEARNING, DEEP LEARNING. Report on the study of the practical case and solution adopted.	25	B1 B8	C21
Presentation	The students will present, individally, their work related to the case studies	10	В8	C21
Objective questions exam	Multiple choice test about course theory.	15	B1 B8	

Other comments on the Evaluation

Teaching and assessment is in english.

Attendance is compulsory in continuous assessment, unless special circumstances are alleged. Continuous assessment will

be based on short answer tests, case study reports and presentations.

There will be an ordinary call exam in the official date scheduled by the "Xunta de Escola" that the students that didn't pass the continuous assessment will have to take to pass the course (global assessment). This final exam will be scored from 0 to 10 points and covers all the topics explained during the course and also concepts and techniques explained for the case studies.

Delivering any of the reports or sitting at any test will automatically mean that the student is following the course in the continuous assessment mode. That means that he/she will appear as "presented" in the records of the subject even if assessment is not completed.

There will be a extraordinary exam at the end of the course for students who failed both in the continuous assessment mode and/or at ordinary exam. The score of the subject will be the score of this exam. The exam will be scored between 0 and 10. To pass the subject, at least 5 points are needed.

Sources of information

Basic Bibliography

Nasser Kehtarnavaz and Mark Gamadia,, **Real-Time Image and Video Processing: From Research to Reality**, 1, Morgan & Claypool publishers, 2006

Gerassimos Barlas, Multicore and GPU Programming: An Integrated Approach, 1, Elsevier, 2015

Complementary Bibliography

Nasser Kehtarnavaz, Shane Parris, Abhishek Sehgal, **Smartphone-Based Real-Time Digital Signal Processing**, 1, Morgan & Claypool publishers, 2015

Nasser Kehtarnavaz, Fatemeh Saki, **Anywhere-Anytime Signals and Systems Laboratory: From MATLAB to Smartphones**, 1, Morgan & Claypool publishers, 2016

Recommendations

Subjects that it is recommended to have taken before

Signal Processing in Audiovisual Systems/V05M145V01205 Signal Processing in Communications/V05M145V01102