Universida_{de}Vigo

Subject Guide 2023 / 2024

IDENTIFYIN					
Subject	 parallel and distributed com Concurrent, 	iputing			
Subject	parallel and				
	distributed				
	computing				
Code	006G460V01208		,	,	
Study	(*)Grao en	,		,	
programme					
p. cg. a	Artificial				
Descriptors	ECTS Credits	,	Choose	Year	Quadmester
· · · · · · · · · · · · · · · · · · ·	6		Mandatory	2nd	2nd
Teaching	#EnglishFriendly		•		
language	Spanish				
Department					
Coordinator	Rodríguez Liñares, Leandro				
Lecturers	Olivieri Cecchi, David Nicholas				
	Rodríguez Liñares, Leandro				
E-mail	leandro@uvigo.es				
Web	http://moovi.uvigo.gal				
General description	This course aims to educate sturparallel and distributed systems efficient computational solutions paradigms. The goal is to empor computing solutions to support a English Friendly subject: Interna	s. The objective is to s that can solve prev wer students to deve artificial intelligence ational students may	develop the necessiously intractable plop code that harn applications.	sary skills to sel problems using esses the full p	ect, design, and develop alternative computing otential of these
	references in English, b) tutoring in English, c) exams and assessi				

Training and Learning Results

Code

- A2 That students know how to apply their knowledge to their work or vocation in a professional manner and possess the competencies that are usually demonstrated through the elaboration and defense of arguments and the resolution of problems within their area of study.
- A5 That students have developed those learning skills necessary to undertake further studies with a high degree of autonomy.
- B2 Ability to solve problems with initiative, decision making, autonomy and creativity.
- B5 Ability to design new computational systems and/or evaluate the performance of existing systems, integrating artificial intelligence models and techniques.
- C6 Know the structure, organization, operation and interconnection of computer systems (computer, operating systems and computer networks).
- C7 Understand and apply the basic principles and techniques of parallel and distributed programming for the development and efficient execution of artificial intelligence techniques.
- C8 Ability to perform the analysis, design and implementation of applications that require working with large volumes of data, applying appropriate hardware/software architectures.
- C9 Ability to deploy in the cloud artificial intelligence applications that run efficiently with defined computational resources.
- D3 Ability to create new models and solutions in an autonomous and creative way, adapting to new situations. Initiative and entrepreneurial spirit.

Expected results from this subject						
Expected results from this subject			Training and Learni			
		K	esults			
To be able to develop code that makes an optimal use of the hardware resources available in the	A2	B2	C6	D3		
computer.			C7			
			C8			

To understand the relationship between the software of the operating system and the hardware on A2			C6	D3
which it is executed.			C7	
		C8		
To know the distinct models of parallel systems and their programming.	A2	B5	C6	D3
			C7	
			C9	
To be able to develop code that runs in parallel systems with concurrent, shared and distributed			C7	D3
memory, as well as in hardware accelerators			C9	
To understand mechanisms to analyze the performance and to optimize the efficiency of parallel	A5	B2	C6	D3
code			C7	
			C8	
			C9	

Contents		
Topic		
Concepts of parallel processing	Introduction to parallel systems	
	Concepts of parallel processing	
	Classification of parallel models	
	Parallelization techniques	
	Parallelization concepts and measures	
Programming with threads	Thread independence	
	Introduction to Thread synchronization	
	Synchronization mechanisms and data structures.	
	Concurrency API collections.	
	Thread Executors and Futures	
	Distructed threads with Sockets	
	Distributed threads with RMI library	
MPI	Introduction to MPI	
	Collective communication	
	Complex data	
	Communicators	
	Topologies	
	Features of MPI-2	
	Remote memory access	
	Parallel input/output	
	Dynamic process control	
OpenMP	Introduction to OpenMP	
	Distribution of parallel tasks	
	Synchronisation	
	Data sharing	
NVidia CUDA	What is NVidia CUDA?	
	Introduction to CUDA Python and Numba	
	The execution model in CUDA	
	Kernels and stride kernels	
	Atomic operations	
	Warps and coalescence	
	2D and 3D kernels	
	Shared memory	
	Occupancy	
	Dynamic parallelism	

Planning			
	Class hours	Hours outside the classroom	Total hours
Lecturing	19	21	40
Practices through ICT	28	52	80
Objective questions exam	2	10	12
Essay questions exam	2	16	18

^{*}The information in the planning table is for guidance only and does not take into account the heterogeneity of the students.

Methodologies	
	Description
Lecturing	Presentation by the teachers of the contents of the subject under study, the theoretical bases and
	guidelines. Teachers may request the active participation of students.

Practices through ICT

Activities involving the application of knowledge to specific situations and the acquisition of basic skills and procedural abilities related to the subject under study.

These activities are carried out in computer laboratories independently by the students.

CONTINUOUS ASSESSMENT: practices are mandatory

Methodologies	Description			
Lecturing	Academic activity carried out by the teachers with the purpose of addressing the needs and inquiries of students related to their studies and/or topics related to the subject, providing guidance, support, and motivation in the learning process. Tutoring sessions can take place using online resources (email, video conferencing, Moovi forums, etc.) always with previous appointment.			
Practices through ICT	Academic activity carried out by the teachers with the purpose of addressing the needs and inquiries of students related to their studies and/or topics related to the subject, providing guidance, support, and motivation in the learning process. Tutoring sessions can take place using online resources (email, video conferencing, Moovi forums, etc.) always with previous appointment.			

Assessment						
	Description	Qualification)	Train	ing a	nd
			Le	arnir	ig Re	sults
Practices through	Programming tests and exercises used to verify whether students have	30	A2	B2	C6	D3
ICT	achieved the training and learning results of the subject.		Α5	B5	C7	
	The assessed expected results are: RA1, RA2, RA3, RA4, RA5.				C8	
					C9	
Objective	Questionnaires (at least two) consisting mostly of multiple-choice	30	A2	B2	C6	D3
questions exam	questions used to verify whether the training and learning results of the		Α5	B5	C7	
	subject have been achieved.				C8	
	The assessed expected results are: RA1, RA2, RA3, RA4, RA5.				C9	
Essay questions	Final questionnaire that includes questions of different types, aiming to	40	A2	B2	C6	D3
exam	verify whether the training and learning results of the subject have been		Α5	B5	C7	
	achieved.				C8	
	The assessed expected results are: RA1, RA2, RA3, RA4, RA5.				C9	

Other comments on the Evaluation

CONTINUOUS ASSESSMENT

PARTIAL EXAMS

Description: questionnaires conducted throughout the course

Applied Methodology: objective questions exam

Weighting: 30%

Minimum required grade: a grade equal to or higher than 5 must be obtained

Assessed training and learning results: A2 A5 B2 B5 C6 C7 C8 C9 D3

Assessed expected results: RA1 RA2 RA3 RA4 RA5

LAB ASSIGNMENTS:

Description: Practical exercises related to the contents

Applied Methodology: practices through ICT

Weighting: 30%

Minimum required grade: a grade equal to or higher than 5 must be obtained

Assessed training and learning results: A2 A5 B2 B5 C6 C7 C8 C9 D3

Assessed expected results: RA1 RA2 RA3 RA4 RA5

FINAL EXAM:

Description: final questionnaire consisting of different types of questions

Applied Methodology: essay questions exam

Weighting: 40%

Minimum required grade: a grade equal to or higher than 5 must be obtained

Assessed training and learning results: A2 A5 B2 B5 C6 C7 C8 C9 D3

Assessed expected results: RA1 RA2 RA3 RA4 RA5

- In all the methodologies/tests, a score equal to or greater than 5 points out of 10 must be obtained.
- Students must necessarily upload a ID-type photo to the profile of the Moovi platform in the first 2 weeks of the course.
- After the period for choosing the evaluation modality, students who carry out an evaluable activity, whatever the
 type, and who have not opted for the global evaluation system, will follow the continuous evaluation procedure
 described above.
- If a student does not show up for any of the evaluation activities, he/she will be assigned a grade of 0 in it.
- If a student abandons the continuous evaluation system having already been evaluated on some content of the subject, it will be considered that the he/she is suspended, and he/she will not be able to opt for the global evaluation system.

GLOBAL ASSESSMENT

FINAL EXAM:

Description: final questionnaire consisting of different types of questions

Applied Methodology: essay questions exam

Weighting: 100%

Minimum required grade: a grade equal to or higher than 5 must be obtained

Assessed training and learning results: A2 A5 B2 B5 C6 C7 C8 C9 D3

Assessed expected results: RA1 RA2 RA3 RA4 RA5

Students who follow the global assessment procedure must take an exam with questions and exercises of various types in which they must obtain a grade greater than 5 out of 10 to pass.

EVALUATION CRITERIA FOR EXTRAORDINARY AND END OF CAREER EXAMS

The global evaluation system described above will be used.

QUALIFICATION PROCESS

To pass the subject it is ESSENTIAL to get a score equal to or greater than 5

ASSESSMENT DATES

The dates for the exams corresponding to the continuous assessment system will be published on the activity calendar, available on the ESEI website http://esei.uvigo.es/docencia/horarios

The official exam dates for the different exam periods, officially approved by the ESEI, are posted on the ESEI website http://esei.uvigo.es/docencia/horarios

USE OF MOBILE DEVICES

All students are reminded of the prohibition on the use of mobile or electronic devices and laptops in exercises and practices, in compliance with article 13.2.d) of the Statute of the University Student, regarding the duties of university students, which establishes the duty to refrain "from the use and cooperation in fraudulent procedures in the evaluation tests, in all academic assessments and reports, or in official documents of the university".

ACADEMIC FRAUD

All students are reminded that, according to article 3.2 of the Regulations for the Disciplinary Regime of the University of Vigo, the following will be considered very serious offences:

"e) Altering, falsifying, stealing or destroying academic documents or applications and computer systems of the University as well as using false documents or statements before the university.

..

i) Impersonate a person who is part of the university community in their own work or give consent to be impersonated, in relation to university activities."

It is also recalled that, according to the same Regulation, article 3.3, the following will be considered serious offenses:

- "d) Committing academic fraud, when it does not constitute a very serious offense.
- e) Improper use of content or means of reproduction and recording of university activities subject to intellectual property rights."

Article 3.5 indicates that "In accordance with the provisions of article 11. g) of the University Harmony Law, academic fraud is understood to be any premeditated behavior that tends to falsify the results of an exam or work, one's own or that of another, carried out as a requirement to pass a subject or accredit academic performance"

OFFICE HOURS

Office hours can be found on the personal pages of the teachers, through https://esei.uvigo.es/docencia/profesorado/.

Sources of information

Basic Bibliography

Kirk, David B. y Hwu, Wen-Mei W.,, **Programming massively parallel processors: a hands-on approach**, 978-0323912310, 4ª edición, Morgan Kaufmann Publishers, 2022

Gropp, W., Lusk, E. y Skjellum, A., **Using MPI: Portable Parallel Programming with the Message-Passing Interface** (Scientific and Engineering Computation), 978-0262527392, 3ª edición, The MIT Press, 2014

Breshears, C., The Art of Concurrency, 978-0596521530, 1ª edición, O∏Reilly Media, Inc, 2009

Fernández González, J., **Java 9 Concurrency Cookbook**, 978-1787124417, 2º edición, Packt Publishing, 2017

Complementary Bibliography

Hwu, Wen-Mei W. (editor), **GPU computing gems: jade edition**, 978-0123859631, 1ª edición, Morgan Kaufmann Publishers, 2011

Chapman, B., Jost, G. y van der Pass, R., **Using OpenMP: Portable Shared Memory Parallel Programming**, 978-0262533027, 1^a edición, The MIT Press, 2007

Recommendations

Subjects that it is recommended to have taken before

IT:/006G460V01104

IT: Programming 1/006G460V01103

IT: Programming 2/006G460V01109

Other comments

Advice for the students:

- Attend to classes.
- Carry out the exercises proposed in practices.
- Review the recommended bibliography and web resources.

Guidelines for improvement and recovery:

- Students who have difficulties in keeping up with the pace of the subject should make use of the office hours with the teachers, and increase the time dedicated to autonomous learning.