Universida_{de}Vigo

Subject Guide 2017 / 2018

IDENTIFYIN	IG DATA				
	n Technologies				
Subject	Application				
-	Technologies				
Code	V05M145V01105				
Study	Telecommunication	,	,	,	,
	Engineering				
Descriptors	ECTS Credits		Choose	Year	Quadmester
	5		Mandatory	1st	1st
Teaching	Spanish				
language					
Department					
Coordinator	Díaz Redondo, Rebeca Pilar				
Lecturers	Díaz Redondo, Rebeca Pilar				
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General description	Students will obtain a global pictur Basic problems like distributed con concepts will be study in the frame	nputing, interopera	ability and services	discovering wi	

Competencies

Code

- A5 CB5 Students must have learning skills to allow themselves to continue studying in largely self-directed or autonomous way
- B1 CG1 Ability to project, calculate and design products, processes and facilities in telecommunication engineering areas.
- B4 CG4 Capacity for mathematical modeling, calculation and simulation in technological centers and engineering companies, particularly in research, development and innovation tasks in all areas related to Telecommunication Engineering and associated multidisciplinary fields.
- B8 CG8 Ability to apply acquired knowledge and to solve problems in new or unfamiliar environments within broader and multidiscipline contexts, being able to integrate knowledge.
- B12 CG12 Skills for lifelong, self-directed and autonomous learning.
- C4 CE4 Ability to design and plan networks for transporting, broadcasting and distribution of multimedia signals.
- C8 CE8 Ability to understand and know how to apply the operation and organization of the Internet, new generation Internet technologies and protocols, component models, middleware and services.
- C9 CE9 Ability to solve convergence, interoperability and design of heterogeneous networks with local, access and trunk networks; as well as the integration of telephonic, data, television and interactive services.

Learning outcomes		
Expected results from this subject	Training and Learning Results	
Know and apply the different communication techniques for communication and distributed computing	A5	
	B1	
	B4	
	B12	
	C4	
Know and apply the techniques for data sharing to enable interoperability among systems and/or services A5		
	B1	
	B8	
	B12	
	C4	
	C9	

Know and apply how to specify and discover software services to be integrated in complex telematic	A5
solutions	B1
	B4
	B8
	B12
	C4
	C9
Know and apply virtualization concepts: cloud computing and content distribution networks.	A5
	B1
	B12
	C4
	C8

Contents			
Topic			
1. Cloud computing: overview	a. Service models (laaS, PaaS, SaaS) and deployment models		
	b. Reference architectures for cloud applications: virtualization		
2. Cloud Computing: AWS	a. Commercial platforms: AWS		
	b. Data Storage		
3. Synchronization in distributed systems	a. Modeling & main problems		
	b. Physical clocks		
	c. Logical time & logical clocks		
	d. Global state		
4. Taking decisions in distributed systems	a. Mutual exclusion		
	b. Elections		
	c. Group communication		
	d. Consensus		
5. Replication and management of groups.	a. System model for replicated objects		
	b. The role of group communication		
	c. Fault-tolerant systems		
	d. The case of high availability: Gossip		
6. Distributed Storage & MapReduce	a. Type of data		
	b. Data storage distributed solutions		
	c. Distributed storage systems		
	d. MapReduce programming model		
	e. The Hadoo environment		

Planning			
	Class hours	Hours outside the classroom	Total hours
Laboratory practises	13	26	39
Master Session	22	29	51
Practical tests, real task execution and / or simulated.	3	30	33
Short answer tests	2	0	2
*The information in the planning table is for guid	dance only and does no	ot take into account the het	erogeneity of the students.

	Description
Laboratory practises	Students will design and develop small prototypes and software solutions to reinforce the theoretical concepts explained in master sessions.
	We will focus on skills EC9, EC8, EC4, CG12, CG8 and CB5.
Master Session	Teachers will combine both concepts explanation and toy examples resolution.
	Resolution of small situations at class will foster debates, especially if it is done in groups.
	We will focus on skills CG1, CG4, CG12 and CE8

Personalized attention			
Methodologies	Description		
Master Session	Teachers will combine both concepts explanation and toy examples resolution. Resolution of small situations at class will foster debates, especially if it is done in groups		
Laboratory practises	Students will design and develop small prototypes and software solutions to reinforce the theoretical concepts explained in master sessions.		

Assessment					
	Description	Qualification	Qualification Training and Learn Results		
Practical tests, real task execution and / or simulated	Students will design and implement software solutions for different small problems.	40	A5	B1 B8 B12	C4 C8
Short answer tests	Written exam wich combines test and short answer questions. No extra material is allowed.	60	A5	B4 B8 B12	C8 C9

Other comments on the Evaluation

Students can follow up a continuous assessment model or decide to do a final exam. This selection should be done by 7^{th} week. Once a student selects [continuous evaluation] (having done the first intermediate practical assignment) his/her mark will never be [not taken].

Final mark will be calculated using the weighted geometric mean formula with two partial results: (i) written exam (60%) and (ii) practical assignments (40%).

The **written exam** will take place when and where the official calendar specifies.

Practical assignments:

- 1- Continuous assessment: 2 intermediate assignments on 7th week and 13th week.
- 2- Final assessment: 1 assignment on 13th week.

Extraordinary assessment scheme is exactly the same as the final assessment.

If any kind of plagiarism is detected, the final mark will be "failed (0)". This fact will be reported to the academic authorities.

Sources of information

Basic Bibliography

George Colouris, Jean Dollimore, Tim Kindberg, Gordon Blair, **Distributed systems: Concepts and design**, Ed. Pearson, 2012

Dan C. Marinescu, Cloud Computing: Theory & Practice, Elsevier, 2013

Jimmy Lin, Chris Dyer, Graeme Hirst, **Data-Intensive Text Processing with MapReduce (Synthesis Lectures on Human Language Technologies)**, Morgan and Claypool Publishers, 2010

Complementary Bibliography

Rajkumar Buyya, James Broberg, Andrzej Goscinski, Cloud computing: principles and paradigms, Wiley, 2014

George Reese, Cloud Application Architectures: Building Applications and Infrastructure in the Cloud, O'Reilly Media, 2009

Barrie Sosinsky, Cloud Computing Bible, John Wiley & Sons, 2010

Kai Hwang, Geoffrey C. Fox and Jack J. Dongarra, **Distributed and Cloud Computing**, Elsevier., 2012

Michael J. Kavis, **Architecting the cloud**, Wiley, 2010

Recommendations